

# Quantum Vacuum Simulation Program

## A Numerical Scheme to Solve the Heisenberg-Euler Equations in 3+1 Dimensions

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Bundesministerium  
für Bildung  
und Forschung



# Abstract

A numerical scheme for solving the nonlinear Heisenberg-Euler equation in up to 3 spatial dimensions plus time is derived and its properties are discussed. This "quantum vacuum simulation algorithm" is tested against a set of already known analytical results and its power to go beyond analytically solvable scenarios is shown.



Based on

Pons Domenech, Arnau (2018): Simulation of quantum vacuum in higher dimensions.  
Dissertation, LMU München: Faculty of Physics

and

An implicit ODE-based numerical solver for the simulation of the Heisenberg-Euler equations in  
3+1 dimensions



- ▶ Nonlinear Maxwell equations are stated
- ▶ Weak field expansion of the interaction Lagrangian is derived
- ▶ Matrix representation of Nonlinear Maxwell equations is presented
- ▶ Finite Difference method is presented and applied
- ▶ Dispersion relation is taken into account both analytically and numerically
- ▶ Simulation results in 1D and 2D are discussed



## Nonlinear Maxwell Equations

Beforehand, the following electromagnetic and secular invariants

$$\mathcal{F} = -\frac{1}{4}F^{\mu\nu}F_{\mu\nu} = \frac{1}{2}\left(\frac{\vec{E}^2}{c^2} - \vec{B}^2\right), \quad \mathcal{G} = -\frac{1}{4}F^{\mu\nu}\tilde{F}_{\mu\nu} = \frac{1}{c}\vec{E} \cdot \vec{B} \quad (1)$$

$$a = \sqrt{\sqrt{\mathcal{F}^2 + \mathcal{G}^2} + \mathcal{F}}, \quad b = \sqrt{\sqrt{\mathcal{F}^2 + \mathcal{G}^2} - \mathcal{F}} \quad (2)$$

are used.

The Lagrangian for the quantum vacuum is the sum of the Maxwell and the Heisenberg-Euler Lagrangian

$$\mathcal{L} = \mathcal{L}_{\text{MW}} + \mathcal{L}_{\text{HE}} = \mathcal{F} + \mathcal{L}_{\text{HE}}. \quad (3)$$



From the Euler-Lagrange equations a system of four independent PDEs can be obtained

$$-\frac{1}{c}\partial_t \left( \vec{E} + c^2 \partial_{\vec{E}} \mathcal{L}_{\text{HE}} \right) = \nabla \times \left( \vec{B} - \partial_{\vec{B}} \mathcal{L}_{\text{HE}} \right), \quad (4)$$

where only the spatial components of the free index are taken into account. Comparing (4) with the macroscopic formulation of the Ampère law in Maxwells formulation leads to

$$\vec{P} = c^2 \frac{\partial \mathcal{L}_{\text{HE}}}{\partial \vec{E}}, \quad \vec{M} = \frac{\partial \mathcal{L}_{\text{HE}}}{\partial \vec{B}}. \quad (5)$$



## Weak-Field Expansion

Normalizing the electromagnetic invariants to the critical field strength yields

$$\mathcal{F} = -\frac{1}{4E_{\text{cr}}^2} F^{\mu\nu} F_{\mu\nu}, \quad \mathcal{G} = -\frac{1}{4E_{\text{cr}}^2} F^{\mu\nu} \tilde{F}_{\mu\nu}. \quad (6)$$

Using these definition the effective Lagrangian takes the form

$$\mathcal{L}_{\text{HE}} = -\frac{m^4}{8\pi^2} \int_0^\infty ds \frac{e^{-s}}{s^3} \left( \frac{s^2}{3} (a^2 - b^2) - 1 + abs^2 \cot(as) \coth(bs) \right). \quad (7)$$

The cot and coth functions in (7) can be Taylor expanded around  $as = bs = 0$ .

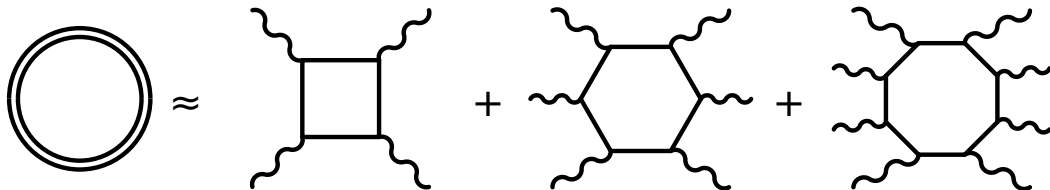


Thus, inserting the Taylor expansions for  $as \cot(as)$  and  $bs \coth(bs)$  into (7) and performing the integral results in

$$\begin{aligned}\mathcal{L}_{\text{HE}} \approx & \frac{m^4}{360\pi^2} \left( 4\mathcal{F}^2 + 7\mathcal{G}^2 \right) \\ & + \frac{m^4}{630\pi^2} \left( 8\mathcal{F}^3 + 13\mathcal{F}\mathcal{G}^2 \right) \\ & + \frac{m^4}{945\pi^2} \left( 48\mathcal{F}^4 + 88\mathcal{F}^2\mathcal{G}^2 + 19\mathcal{G}^4 \right) \\ & + \frac{4m^4}{1485\pi^2} \left( 160\mathcal{F}^5 + 332\mathcal{F}^3\mathcal{G}^2 + 127\mathcal{F}\mathcal{G}^4 \right) .\end{aligned}\tag{8}$$



The first three terms in (8) are represented diagrammatically in the picture below.



The simulation takes into account up to 6-photon processes in the weak field expansion



## Reformulation of the Maxwell equations

For the rest of part one we set  $\hbar = c = 1$ .

Recalling the two modified Maxwell equations

$$\partial_t \vec{B} = -\nabla \times \vec{E}, \quad (9)$$

$$\partial_t (\vec{E} + \vec{P}) = \nabla \times (\vec{B} - \vec{M}), \quad (10)$$

the first goal is to merge these equation and formulate a single PDE that describes the whole dynamics of the system.

The rotation of  $\vec{M}$  can be rewritten as

$$\nabla \times \vec{M} = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} \partial_x \vec{M} + \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{pmatrix} \partial_y \vec{M} + \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \partial_z \vec{M} \quad (11)$$

$$= \sum_{j \in \{x, y, z\}} \mathbf{Q}_j \partial_j \vec{M}. \quad (12)$$



Making use of the chain rule, the derivatives are given by

$$\partial_t \vec{P} = \mathbf{J}_{\vec{P}}(\vec{E}) \partial_t \vec{E} + \mathbf{J}_{\vec{P}}(\vec{B}) \partial_t \vec{B}, \quad (13)$$

where  $\mathbf{J}$  is the Jacobi matrix. Therefore, the resulting PDE reads

$$\partial_t \vec{E} + \mathbf{J}_{\vec{P}}(\vec{E}) \partial_t \vec{E} + \mathbf{J}_{\vec{P}}(\vec{B}) \partial_t \vec{B} = \sum_{j \in \{x,y,z\}} \mathbf{Q}_j \left[ -\mathbf{J}_{\vec{M}}(\vec{E}) \partial_j \vec{E} + (\mathbf{1}_3 - \mathbf{J}_{\vec{M}}(\vec{B})) \partial_j \vec{B} \right]. \quad (14)$$



We introduce the electromagnetic vector  $\vec{u}$  as

$$\vec{u} = \begin{pmatrix} \vec{E} \\ \vec{B} \end{pmatrix} \quad (15)$$

to rewrite the equation (14) as

$$\left( \left( \mathbf{1}_3 + \mathbf{J}_{\vec{P}}(\vec{E}) \right) \mathbf{J}_{\vec{P}}(\vec{B}) \right) \partial_t \vec{u} = \sum_{j \in \{x, y, z\}} \mathbf{Q}_j \left( \mathbf{J}_{\vec{M}}(\vec{E}) \left( \mathbf{1}_3 - \mathbf{J}_{\vec{M}}(\vec{B}) \right) \right) \partial_j \vec{u}. \quad (16)$$

Accordingly, equation (9) is given by

$$\begin{pmatrix} \mathbf{0}_3 & \mathbf{1}_3 \end{pmatrix} \partial_t \vec{u} = - \sum_{j \in \{x, y, z\}} \mathbf{Q}_j \begin{pmatrix} \mathbf{1}_3 & \mathbf{0}_3 \end{pmatrix} \partial_j \vec{u}. \quad (17)$$



Combining the equations (16) and (17) we arrive at

$$\left[ \mathbf{1}_6 + \underbrace{\begin{pmatrix} \mathbf{J}_{\vec{P}}(\vec{E}) & \mathbf{J}_{\vec{P}}(\vec{B}) \\ \mathbf{0}_3 & \mathbf{0}_3 \end{pmatrix}}_{\mathbf{A}} \right] \partial_t \vec{u} = \sum_{j \in \{x,y,z\}} \underbrace{\begin{pmatrix} -\mathbf{Q}_j \mathbf{J}_{\vec{M}}(\vec{E}) & \mathbf{Q}_j - \mathbf{Q}_j \mathbf{J}_{\vec{M}}(\vec{B}) \\ -\mathbf{Q}_j & \mathbf{0}_3 \end{pmatrix}}_{\mathbf{B}_j} \partial_j \vec{u} \quad (18)$$

$$(\mathbf{1}_6 + \mathbf{A}) \partial_t \vec{u} = \sum_j \mathbf{B}_j \partial_j \vec{u}. \quad (19)$$

Note, that (19) contains the full dynamics of the electromagnetic fields.



## Finite Differences

The Taylor series of a function  $f(x + k\Delta x)$  is

$$f(x + k\Delta x) = f(x) + \Delta x k f'(x) + \frac{1}{2}(\Delta x k)^2 f''(x) + \frac{1}{6}(\Delta x k)^3 f'''(x) + \dots \quad (20)$$

In matrix notation for  $k \in \{-4, -3, \dots, 3, 4\}$  (20) becomes

$$\begin{pmatrix} f(x - 4\Delta x) \\ f(x - 3\Delta x) \\ f(x - 2\Delta x) \\ f(x - \Delta x) \\ f(x) \\ f(x + \Delta x) \\ f(x + 2\Delta x) \\ f(x + 3\Delta x) \\ f(x + 4\Delta x) \end{pmatrix} \approx \frac{1}{120} \begin{pmatrix} 120 & -480 & 960 & -1280 & 1280 & -1024 \\ 120 & -360 & 540 & -540 & 405 & -243 \\ 120 & -240 & 240 & -160 & 80 & -32 \\ 120 & -120 & 60 & -20 & 5 & -1 \\ 120 & 0 & 0 & 0 & 0 & 0 \\ 120 & 120 & 60 & 20 & 5 & 1 \\ 120 & 240 & 240 & 160 & 80 & 32 \\ 120 & 360 & 540 & 540 & 405 & 243 \\ 120 & 480 & 960 & 1280 & 1280 & 1024 \end{pmatrix} \begin{pmatrix} f(x) \\ \Delta x f'(x) \\ (\Delta x)^2 f''(x) \\ (\Delta x)^3 f'''(x) \\ (\Delta x)^4 f^{(4)}(x) \\ (\Delta x)^5 f^{(5)}(x) \end{pmatrix}. \quad (21)$$



From (21) the upwind biased finite difference approximation for the first derivative can be derived. We obtain

$$f'_{(1,0)}(x) = \frac{f(x + \Delta x) - f(x)}{\Delta x}, \quad (22)$$

where the corresponding coefficients are 1 for  $k = 1$  and  $-1$  for  $k = 0$ . The indices  $m$  and  $n$  denote the lowest and highest considered values of  $k$ . More generally, the first derivate of  $f$  yields

$$\mathcal{D}f = f'_{(n,m)}(x) = \frac{1}{\Delta x} \sum_{k=n}^m S_k f(x + k\Delta x). \quad (23)$$

The indices  $m$  and  $n$  denote the lowest and highest considered values of  $k$ .  $\mathcal{S}$  is the derivative stencil. First order derivative stencil for finite differences is depicted below.



First order derivative stencil for finite differences is depicted below.

$$\begin{array}{c|ccc} \mathcal{O} = 1 & -1 & 0 & 1 \\ \hline & -1 & 1 & \\ & & -1 & 1 \end{array}$$

$$\begin{array}{c|ccccc} \mathcal{O} = 2 & -2 & -1 & 0 & 1 & 2 \\ \hline & 0.5 & -2 & 1.5 & & \\ & & -0.5 & 0 & 0.5 & \\ & & & -1.5 & -2 & -0.5 \end{array}$$

Here, forward and backward differences are taken into account.





## From PDE to ODE

Recalling (19) and multiplying both sides by  $(\mathbf{1}_6 + \mathbf{A})^{-1}$  yields

$$\partial_t \vec{u} = (\mathbf{1}_6 + \mathbf{A})^{-1} \sum_j \mathbf{B}_j \partial_j \vec{u}. \quad (24)$$

Henceforth, for simplicity the linear case is discussed. Thus, the matrices in (18) become

$$\mathbf{A} = 0, \quad \mathbf{B}_j = \begin{pmatrix} \mathbf{0}_3 & \mathbf{Q}_j \\ -\mathbf{Q}_j & \mathbf{0}_3 \end{pmatrix} \quad (25)$$

so that (24) can be reformulated as

$$\partial_t \vec{u} = \sum_j \begin{pmatrix} \mathbf{0}_3 & \mathbf{Q}_j \\ -\mathbf{Q}_j & \mathbf{0}_3 \end{pmatrix} \partial_j \vec{u}. \quad (26)$$



Furthermore, for the diagonalization of  $\mathbf{B}_j$  we make use of the rotation matrices for each space direction

$$\mathbf{R}_x = \frac{1}{\sqrt{2}} \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 1 \\ -1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \end{pmatrix}, \quad \mathbf{R}_y = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & -1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \end{pmatrix},$$



$$\mathbf{R}_z = \frac{1}{\sqrt{2}} \begin{pmatrix} -1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}, \quad (27)$$

since they are defined as

$$\mathbf{B}_j = \mathbf{R}_j \text{diag}(1, 1, -1, -1, 0, 0) \mathbf{R}_j^T. \quad (28)$$

The derivation in space of  $\vec{u}$  can be rewritten as

$$\partial_j \vec{u} = \mathbf{R}_j \partial_j \mathbf{R}_j^T \vec{u} \quad (29)$$

or for the case of one space direction (e.g. x-direction)

$$\partial_x \vec{u} = \mathbf{R}_x \partial_x \mathbf{R}_x^T \vec{u}. \quad (30)$$



As derived above the spatial derivative can be replaced by the finite sum which is weighted by the derivative stencil (23). Without loss of generality we obtain

$$\partial_x \vec{u}(x, y, z) \approx \mathbf{R}_x \mathcal{D}_x \mathbf{R}_x^T \vec{u}(x, y, z) = \mathbf{R}_x \sum_{\nu} \frac{1}{\Delta_x} S_{\nu} \left( \mathbf{R}_x^T \vec{u} \right) (x + \nu \Delta_x, y, z), \quad (31)$$

where the stencil matrices for the lowest order are given by

$$S_{-1} = \text{diag}(-1, -1, 0, 0, -\frac{1}{2}, -\frac{1}{2}) \quad (32)$$

$$S_0 = \text{diag}(1, 1, -1, -1, 0, 0) \quad (33)$$

$$S_1 = \text{diag}(0, 0, 1, 1, \frac{1}{2}, \frac{1}{2}). \quad (34)$$



Considering all three directions the resulting ODE reads

$$\partial_t \vec{u} = (\mathbf{1}_6 + \mathbf{A})^{-1} \sum_{j \in \{x, y, z\}} \mathbf{B}_j \mathbf{R}_j \sum_{\nu} \frac{1}{\Delta_j} S_{\nu} \mathbf{R}_j^{\top} \vec{u}_{j+\nu}. \quad (35)$$

The equation (35) is solved with the help of the CVODE library which is a part of the Sundials distribution.



## Dispersion Relation

For simplicity we are neglecting nonlinearities for the further investigation of the dispersion relation. The analytical properties of the numerical scheme can be analyzed by picking a plane wave ansatz

$$\vec{E}(\vec{x}, t) = \vec{E}_0 e^{-i(\omega t - \vec{k} \cdot \vec{r})}, \quad (36)$$

where  $\vec{E}_0$  is the amplitude and polarization vector. To do so, the plane wave ansatz can be inserted into (35) so that we arrive at

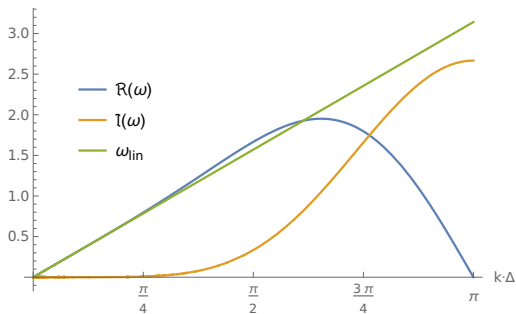
$$0 = \det \left( i\omega \mathbf{1}_6 + \sum_{j \in \{x, y, z\}} \text{adiag}(\mathbf{Q}_j, -\mathbf{Q}_j) \mathbf{R}_j^T \sum_{\nu} S_{\nu}^j e^{-i\nu k_j \Delta_j} \mathbf{R}_j \right). \quad (37)$$

where  $S^j$  are identical in all spatial dimensions.



## Analytical Dispersion Relation

- ▶ For small  $k \cdot \Delta$  everything is fine.
- ▶ Superluminal phase velocity at  $k \cdot \Delta \simeq \pi/2$
- ▶ For  $k \cdot \Delta \gtrsim \pi/2$  the imaginary part of  $\omega$  causes a damping
- ▶ *Nyquist frequency* at  $k = \pi$

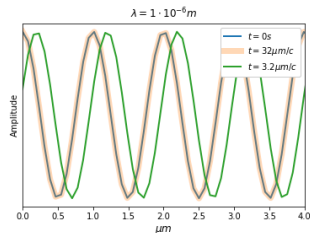
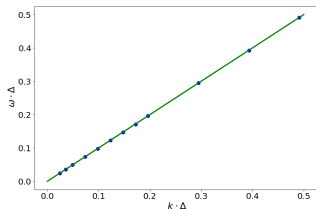


A. Domenech and H. Ruhl, arXiv:1607.00253, 2017



## Numerical Check of the Dispersion Relation

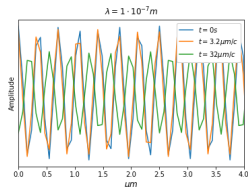
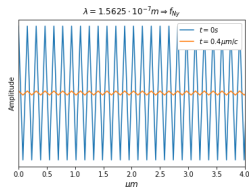
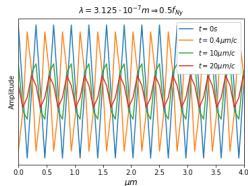
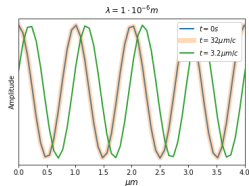
- ▶ Plane wave propagating through the vacuum
- ▶ Grid Resolution: 2D lattice with length  $80\text{ }\mu\text{m}$  divided into  $1024 \times 1024$  points  $\Rightarrow \Delta^{-1} = 128 \times 10^5\text{ m}^{-1}$
- ▶ For  $f \leq 1 \times 10^6\text{ m}^{-1}$  (rightmost value in top figure, plot in bottom figure) everything is fine at this resolution.





## Numerical Check of the Dispersion Relation Nyquist Frequency

- ▶ We observe the damping and superluminal effect at half the Nyquist frequency after a relevant amount of time
- ▶ Quick annihilation at the Nyquist frequency,  $f_{Ny} = \Delta^{-1}/2 = 6.4 \times 10^6 \text{ m}^{-1}$
- ▶ Beyond  $f_{Ny}$  waves cannot be modeled adequately anymore
- ▶ Of course, there is always the possibility to increase the grid (and time) resolution if the computer allows it





## Scaling of the Computational Complexity

- Calculation of derivatives for each point and every dimension

$$\mathcal{C} \sim N_x \cdot N_y \cdot N_z \cdot D$$

- Evaluation of (24) for each lattice point

$$\mathcal{C} \sim N_x \cdot N_y \cdot N_z \cdot (D + 1)$$

- CVODE solver dependence on precision

$$\mathcal{C} \sim N_x \cdot N_y \cdot N_z \cdot \Delta^{-1}$$

- Total scaling

$$\mathcal{C} \sim N_x \cdot N_y \cdot N_z \cdot \Delta^{-1} \cdot (D + 1)$$

## Simulation Results in 1D

- ▶ Phase Velocity in a Strong Background
- ▶ Polarization Flipping
- ▶ High Harmonic Generation





## Phase Velocity Variation in a Strong Electromagnetic Background

Propagate a plane wave through a linearly polarized electromagnetic background of different field strengths

- ▶ Background field strengths are varied as well as the relative orthogonal polarization from parallel to orthogonal
- ▶ Wavevector from here on normalized to  $|\vec{k}| = 1/\lambda$

<b>Grid</b>	Length	100 $\mu\text{m}$
	Lattice Points	1000
<b>Background</b>	Amplitude Vector	$(0,60,0) \mu E_{cr}$ to $(0,1.5,0) E_{cr}$
	Wavevector	$(-1,0,0) \text{Pm}^{-1}$
<b>Probe</b>	Amplitude Vector	$(0,1,0)$ and $(0,0,1) \mu E_{cr}$
	Wavevector	$(0.5,0,0) \mu\text{m}^{-1}$

Change of refractive index by vacuum birefringence  $\Rightarrow$



## Phase Velocity Variation in a Strong Electromagnetic Background

- ▶ Refractive index for orthogonal (+) and parallel (-) relative polarization

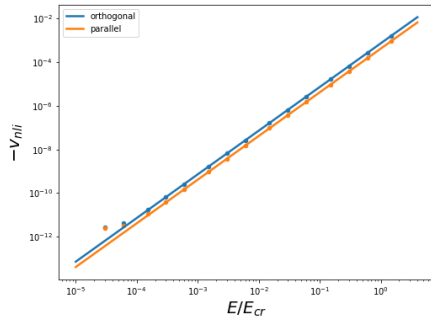
$$n_{\pm} = 1 + \frac{\alpha}{45\pi} (11 \pm 3) \frac{E^2}{E_{cr}^2} = 1 + \delta n_{\pm}$$

- ▶ Theoretical:

$$v \rightarrow \frac{1}{1 + \delta n_{\pm}} \Rightarrow v_{nli} = -\frac{\delta n_{\pm}}{1 + \delta n_{\pm}}$$

- ▶ Numerical:

$$v_{nli} = -\frac{1}{2\pi m} \arg \left( \text{FT}[E_z(x, t_m)](\lambda^{-1}) \right), \quad t_m = m\lambda$$



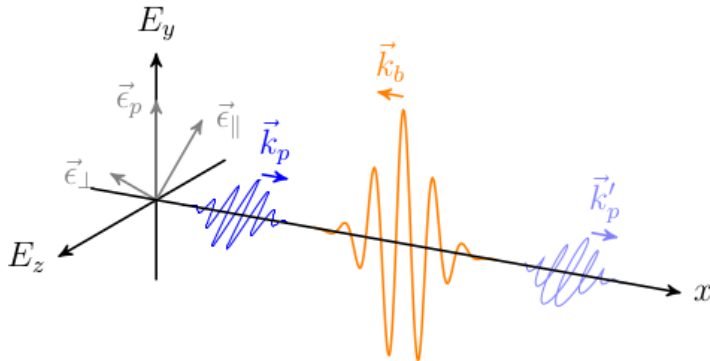
$\Rightarrow$  Numerical errors for  $E < E_{cr} 1 \times 10^{-4}$

V. Dinu, T. Heinzl, A. Ilderton, M. Marklund, G. Torgrimsson, Physical Review D, 2014  
A. Domenech, LMU, 2018



## Polarization Flipping – Vacuum Birefringence

- ▶ Different refractive indices for polarizations  $\vec{\epsilon}_{\parallel}$  and  $\vec{\epsilon}_{\perp}$  (don't confuse with  $\mp$  from previous slide)
- ▶ Different speeds of parallel and perpendicular components
- ▶ **Birefringence**





## Polarization Flipping – Vacuum Birefringence

- ▶ 1D Gaussian pulses with  

$$\vec{E} = \vec{A} e^{-(\vec{x}-\vec{x}_0)^2/\tau^2} \cos(2\pi \vec{k} \cdot \vec{x})$$
- ▶ Parallel is  

$$\vec{\epsilon}_{\parallel} = 1/\sqrt{2} (0, 1, 1)$$
- ▶ Perpendicular is  

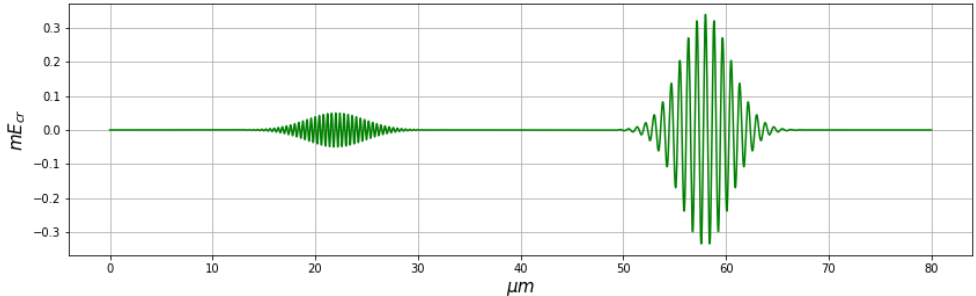
$$\vec{\epsilon}_{\perp} = 1/\sqrt{2} (0, -1, 1)$$
- ▶ The probe wavevectors used in the simulations need be much smaller  
 - we have to extrapolate

<b>Grid</b>	Length	80 $\mu\text{m}$
	Lattice Points	$\simeq 1 \times 10^7$
<b>Pump</b>	Amplitude Vector	(0,0,0.34) $\text{m}E_{cr}$
	Wavevector	(-1.25,0,0) $\mu\text{m}^{-1}$
	Center	58 $\mu\text{m}$
	Width	30 fs
<b>Probe</b>	Amplitude Vector	(0,50,50) $\mu E_{cr}$
	Wavevector	(10.4,0,0) $\text{nm}^{-1}$
	Center	22 $\mu\text{m}$
	Width	30 fs

Benchmark: F. Karbstein, H. Gies, M. Reuter, and M. Zepf, Physical Review D, 2015

## Polarization Flipping Vacuum Birefringence

Initial setting (sketch)







## Analysis of Polarization Flips

Overall check of the flipping probability given in the low energy regime ( $k_p k_b \ll m^2$ ) by

$$P_{\text{flip}} = \frac{\alpha^2}{255\lambda^2} \sin^2(2\sigma) \left( \int dx \frac{E_b(x)^2}{E_{cr}^2} \right)^2 \quad (38)$$

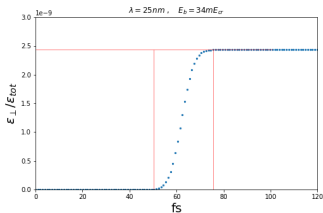
via the ratio of flipped quanta obtained through the field energies and strengths by

$$\frac{N_{\perp}}{N} = \frac{N_{\perp} \hbar \omega}{N \hbar \omega} = \frac{\mathcal{E}_{\perp}}{\mathcal{E}}, \text{ with } \mathcal{E}_{\perp} = \sum_{x_i} \left( \vec{E}(x_i) \cdot \vec{\epsilon}_{\perp} \right)^2$$

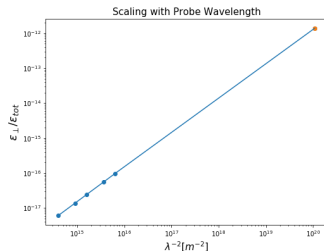
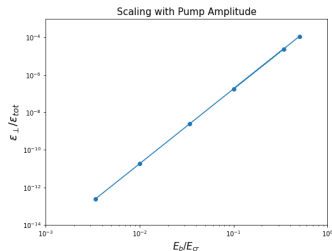
See also [V. Dinu, T. Heinzl, A. Ilderton, M. Marklund, G. Torgrimsson, Physical Review D, 2014](#)

## Analysis of Polarization Flips

- ▶ Dependency on the pump field strength
- ▶ Dependency on the probe wavelength
- ▶ Extrapolation to small wavelengths due to heavy simulations



- ▶ Flipping process can be time-resolved by the simulation



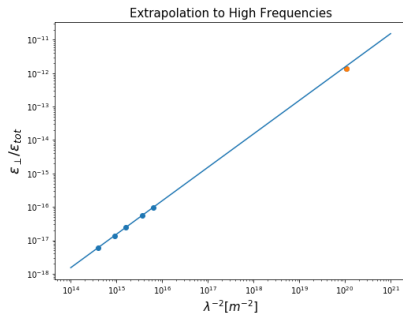


## Analysis of Polarization Flips

- ▶ Need to refine the analysis

### (Near-) Future work:

- ▶ Check of other dependencies in (38): dependency on polarization shift, independence of pulse shapes

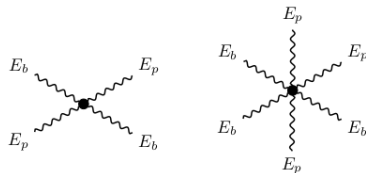




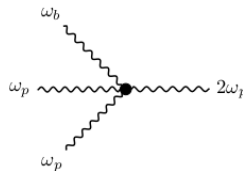
## High Harmonic Generation

Effective higher order scattering of **probe** and **background** photons

- ▶ Energy conservation at the effective vertices can result in higher harmonics via photon merging
- ▶ In the following:  $\omega_b = 0$  (zero-frequency background)
- ▶ On a later slide: Two non-zero frequency pulses and collision at an angle



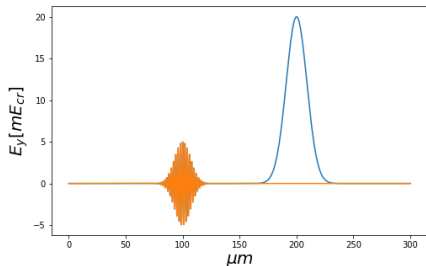
Effective vertices for 4- and 6-photon scattering



High harmonic generation

## High Harmonic Generation Initial Settings

- Zero-frequency background



<b>Grid</b>	Length	300 $\mu\text{m}$
	Lattice Points	4000
<b>Pump</b>	Amplitude Vector	(0,20,0) $mE_{cr}$
	Wavevector	(-1,0,0) $\text{m}^{-1}$
	Center	200 $\mu\text{m}$
	Width	12.8 $\mu\text{m}$
<b>Probe</b>	Amplitude Vector	(0,5,0) $mE_{cr}$
	Wavevector	(0.5,0,0) $\mu\text{m}^{-1}$
	Center	100 $\mu\text{m}$
	Width	10 $\mu\text{m}$

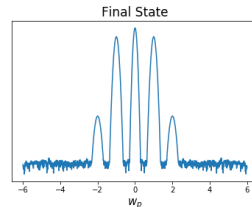
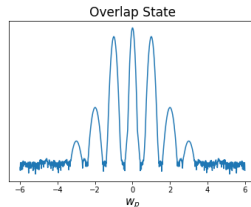
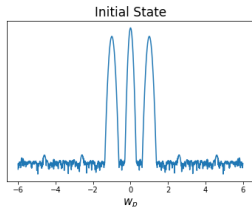
B. King, P. Böhl, and H. Ruhl, Physical Review D, 2014

P. Böhl, LMU, 2016



## High Harmonics Analysis

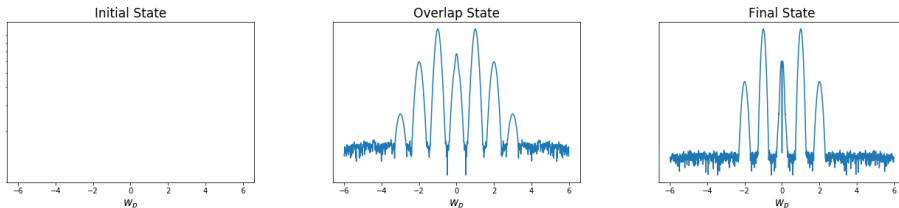
**Logarithmic scale makes harmonics visible in frequency space**



- Only 2nd harmonic is an asymptotic higher harmonic

## (High) Harmonics Analysis

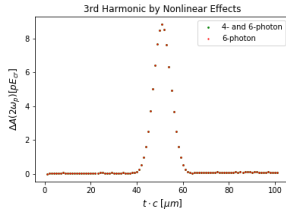
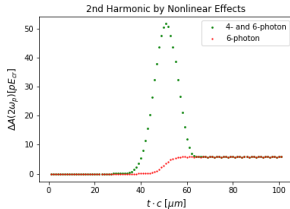
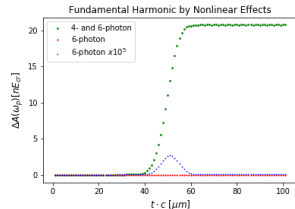
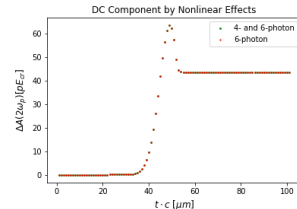
- ▶ Harmonics are analysed by subtracting classical linear vacuum propagation from nonlinear propagation
- ▶ Only signals generated by nonlinearities left
- ▶ Get rid of main signals for  $\omega = 0$  and  $\omega = \omega_p$  (dc component and fundamental harmonic)



- ▶ Extraction of harmonic amplitudes: Filter desired frequency in Fourier space and transform back to position space.

## (High) Harmonics Analysis

- ▶ Amplitude of the harmonics (linear vacuum subtracted) against time
- ▶ Small systematic error by back and forth Fourier transformations
- ▶ 0th and 3rd harmonic purely by 6-photon processes
- ▶ To do: Add analytical results





## Simulation Results in 2D

- ▶ Quasi-1D: Coaxial Pulses
- ▶ Perpendicular Pulses and Odd Angles
- ▶ Orthogonally Polarized Pulses





## Rough Settings

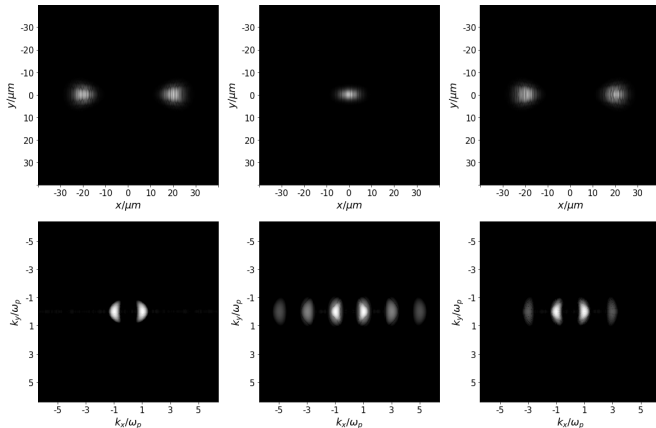
- ▶ Two equal 2D Gaussian Pulses in a square
- ▶ Degeneracy of harmonic signals only for  $\vec{k}_p = \pm \vec{k}_b$
- ▶ Varying relative propagation direction to get rich diversity of signals
- ▶ Check of both parallel and orthogonal relative polarizations

<b>Grid</b>	Size	80 $\mu\text{m}$ $\times$ 80 $\mu\text{m}$
	Lattice Points	1024 $\times$ 1024
<b>Pulse 1</b>	Amplitude Vector	(0,0,50) $\text{m}E_{cr}$
	Wavevector	(1,0,0) $\mu\text{m}^{-1}$
	...	
<b>Pulse 2</b>	Amplitude Vector	(0,0,50) $\text{m}E_{cr}$
	Wavevector	(-1,0,0) $\mu\text{m}^{-1}$
	...	

## Coaxial Pulses

- $\vec{k}_p = -\vec{k}_b$
- $3\omega$  and  $5\omega$  signals in the overlap field and a weak  $3\omega$  signal in the asymptotic field
- Asymptotic signals due to 6-photon scattering only

Position Space (top) and Frequency Space (bottom)



$E_z$ -components



## Coaxial Pulses Relation to 1D Case

### Similar to 1D:

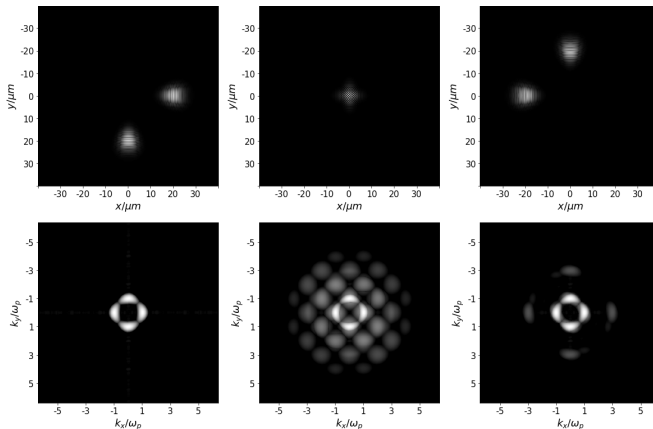
- ▶ asymptotic high harmonics due to 6-photon diagrams

### But:

- ▶ Sharpening of the asymptotic pulse (hardly visible), according broadening of the  $\omega$  signals
- ▶ Reason: Birefringence effects are stronger in the center of the pulse.
- ▶ Post-collision pulses are sharper in position space and broader in frequency domain.

## Perpendicular Pulses

- ▶ Variety of mixing signals by repeal of degeneracy (mostly non-asymptotic 4-photon processes)
- ▶ 5-photon merging channels clearly visible
- ▶ Nearly all signals vanish in the far field again
- ▶ Asymptotic harmonics propagate along the axes only



$E_z$ -components



## Perpendicular Pulses Relation to 1D Case

### Similar to 1D:

- ▶ asymptotic high harmonics due to 6-photon diagrams

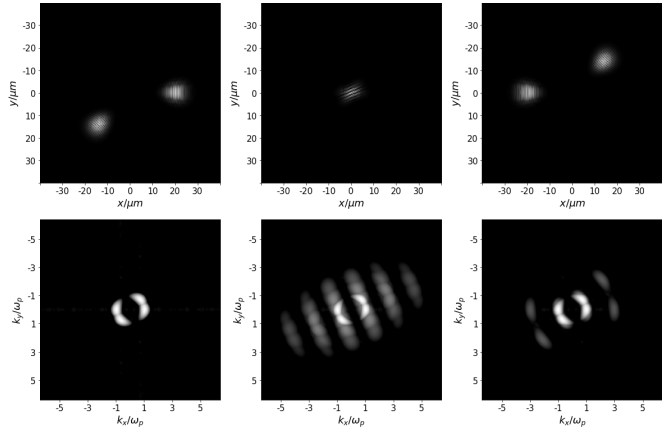
### But:

- ▶ Symmetry axis is neither  $k_x = 0$  nor  $k_y = 0$  but  $k_x + k_y = 0 \Rightarrow$  initial symmetry of the system
- ▶ Birefringence effects (broadening) no longer symmetric in the far field  $\Rightarrow$  keep total momentum constant as well as invariance under boost trafos

## Odd Angle

Pulses colliding at an angle of  $135^\circ$

- Like a boost transformation of perpendicular case

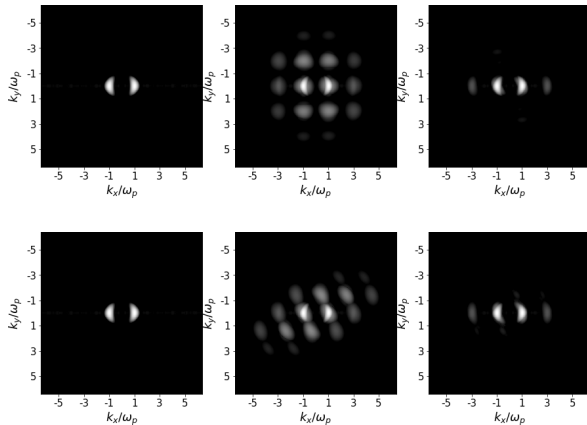


$E_z$ -components

## Orthogonal Polarization

k-space of pulses colliding at an angle of  $90^\circ$  and  $135^\circ$

- ▶ Only one of the pulses is polarized along  $E_z$ , whose frequency space is shown here
- ▶ Momentum conservation: Signals have the polarisation of the pulse that contributes an odd amount of photons



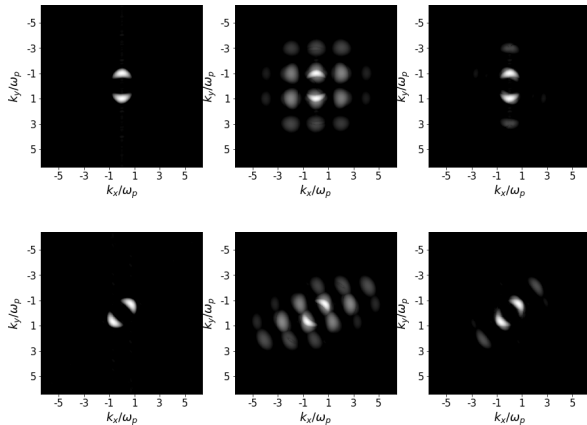
$E_z$ -components (the one pulse)



## Orthogonal Polarization

k-space of pulses colliding at an angle of  $90^\circ$  and  $135^\circ$

- Here frequency space of  $B_z$ -components (from the pulse polarized along  $E_y$ )



$B_z$ -components (the other pulse)



- ▶ An ODE-based numerical solver for nonlinear wave equations in  $3+1$  dimensions is presented
- ▶ The solver is applied to the Heisenberg-Euler equations in weak field expansion but is not limited to them
- ▶ The dispersion relation annihilates unphysical modes
- ▶ The phase velocity varies correctly in a strong electromagnetic background
- ▶ A backtesting of polarization flipping and higher-harmonic generation phenomena in 1D is performed
- ▶ Simulations allow the interpretation of non-analytically solvable 2D scenarios containing these effects



## Deficiencies Scale Restriction

- ▶ Field strengths are restricted to below critical values
- ▶ Fields ought to vary on much larger scale than Compton of electron
- ▶ Instead of probe *quanta*, can only simulate pulses
- ▶ Restriction to purely photonic processes no pair creation etc.

## Caveats and Hurdles

- ▶ Attention to fine enough grid resolution and accompanying computational complexity
- ▶ Simulation output is field components of all pulses combined  
⇒ potentially arduous post-processing to filter desired signals



## Benefits (Almost) Complete Picture in a Simulation

- ▶ Numerical simulation can show all vacuum effects *simultaneously*
- ▶ Time-resolve all different processes
- ▶ Directly applicable to real world experimental settings with easily adaptable configurations
- ▶ **Heisenberg-Euler Solver!**

# Outlook

- ▶ Publication of the results
- ▶ Adaptive grids
- ▶ Tomographic methods for strong pulse characterization
- ▶ Make code scalable for 3D simulations
- ▶ Support our colleagues with simulations



Thank you

