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# ErUM Data – Application from Mainz

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- Proposal from Bonn focuses on using opportunistic resources from huge HPC centers
- Most HPC Clusters built for high FLOPS
- ErUM Data workload needs high IOPS
- SSD can deliver high IOPS, however
  - usually only used for Metadata if at all (Euro/Tbyte) or as
  - "OS" disk for fast boot of compute nodes
- Aim of the application from Mainz: Opportunistic use of resources for our workloads -> run at scale at HPC centers -> use opportunistic file systems



- Trivially parallelizable jobs
  - typically few calculations on a lot of data
  - sometimes problematic access patterns, i.e. random I/O
- Scaling to thousands of jobs makes even sequential I/O look like random I/O for the central storage system
- Solutions:
  - Build machine with high throughput in mind (does not apply to classic HPC centers)
  - Copy files to local disk space -> Problem getting the jobs to the correct nodes
  - Use parallel FS built from compute nodes resources -> Adhoc parallel FS

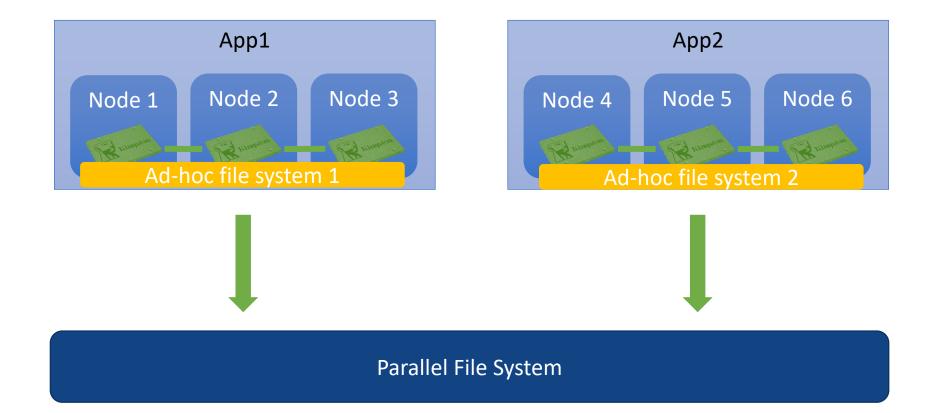


## Benefits of the Ad-hoc FS using compute nodes

- Building FS using compute nodes resources, e.g. local SSDs, leverages these resources for trivially parallelizable work loads
- Remove load from central long-term storage
- Scaling properties of Ad-hoc FS better because of (potentially) large number of storage targets with huge aggregated IOPS performance



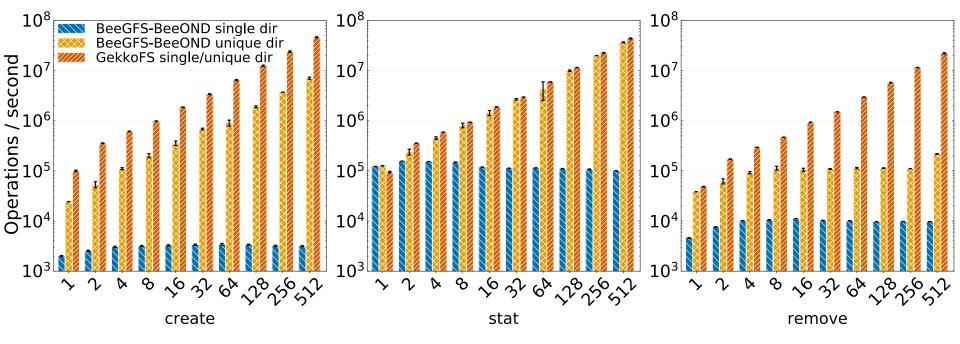
#### Ad-hoc File Systems





#### Metadata Performance

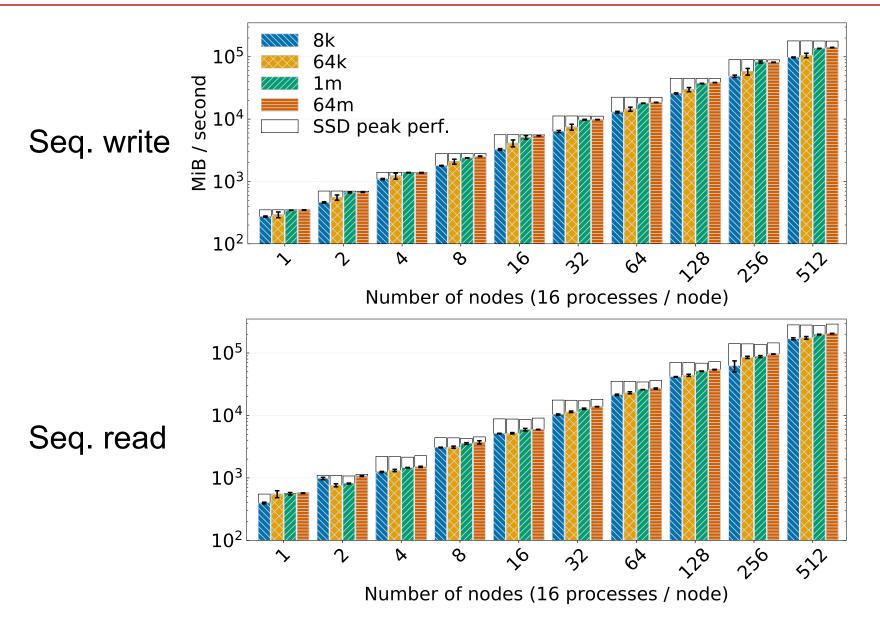
- GekkoFS and BeeGFS weakly scaled (100K files per process)
- More than 819 million files in total on 512 nodes



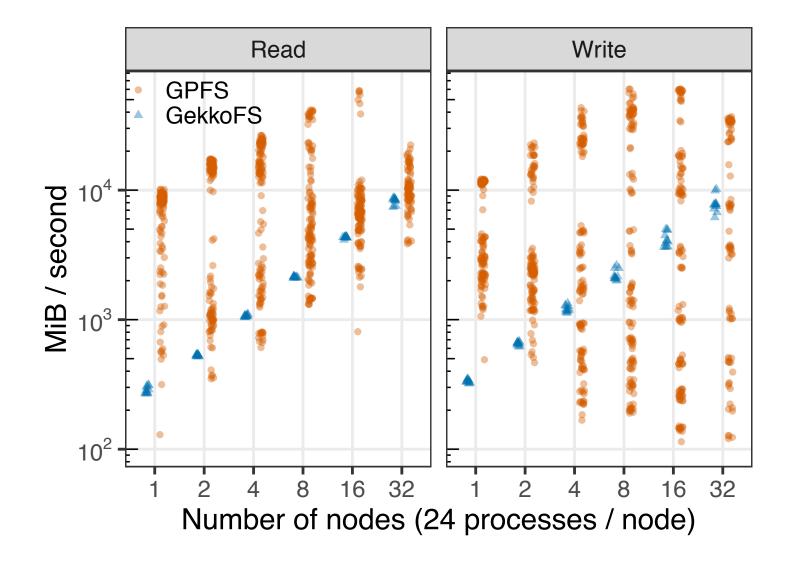
Number of nodes (16 processes / node)



### Sequential I/O throughput (file per process)

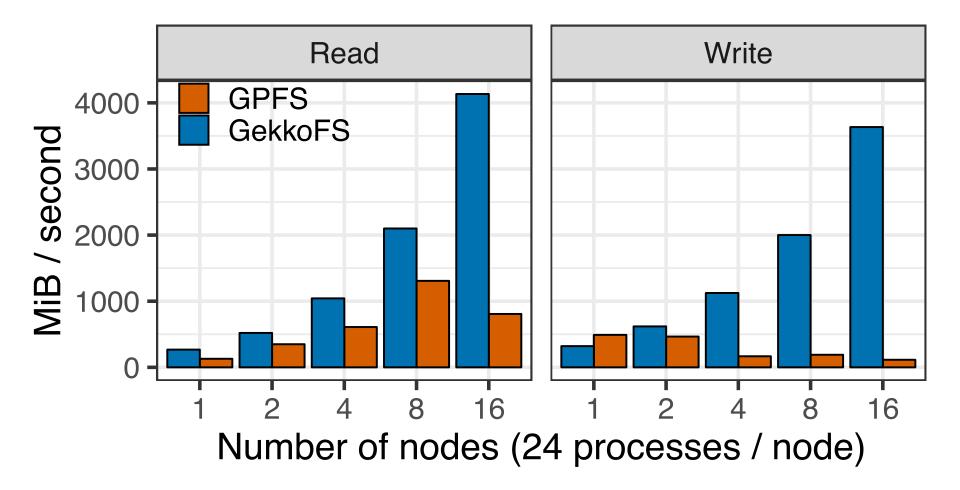








#### Test at BSC: Worst-case performance





- Additions from Mainz proposal:
  - Extend schedulers to stage in useful data, while job is already accumulating priority via wait time
  - Make the Ad-hoc FS less ad-hoc, i.e. keep the user generated PFS alive over several jobs



## Thank you for your attention



